

## 4. BASIC RESPONSES

Jump raises - minors	Preempt	Other: Inverted minor raises, off by PH
Jump raises - Majors	Preempt	Other: Modified Bergen Raises, off by PH
Jump shifts after minor opening	1♦-3♣=6♣ INV; Others Weak	
Jump shifts after Major opening	1♠-3♥=6♥ INV; Others Modified Bergen Raises	
Responses to strong 2 suit open.	2♦=Waiting; 2♥=No A or K; 2♠=5♥; 2NT=5♠; 3♣/3♦=6. Suits 2/3 Hnr	
Responses to 2NT opening	3♣=Puppet Stayman; 3♠=Minorsuit Stayman; 3♦,3♥,4♣-4♠=TRF	

## 5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead All	Overlead All
Four or more with an honour	3rd/5th highest	3rd/5th highest
From 4 small	3rd highest	3rd highest
From 3 cards (no honour)	Bottom	Bottom
In partner's suit	Xxx, HxX	Xxx, HxX
<b>Discards</b>	Low Encourage	Low Encourage
<b>Count</b>	Low-High = Even	Low-High = Even
<b>Signal</b> on partner's lead:	Low Encourage	
<b>Signal</b> on declarer's lead:	Reverse Count	
<b>Notes</b> If Dummy has a shortage or KQx then McKenney or reverse att		
Ace for reverse attitude, King for count		

## 6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 3041	4♣ Gerber <input type="checkbox"/> when?
<b>Slam Notes</b>	Minorwood in GF situation, Voidwood, Kickback in ♥	
Cue Bids <input checked="" type="checkbox"/>	1st or 2nd below game	
Asking Bids <input checked="" type="checkbox"/>	5 level raise of trump suit asks for 1st or 2nd round control in Opp's suit	

## 7. OTHER CONVENTIONS

Blackout after reverse	PODI PORI
Rubensohl 2NT over interference of 1NT opening	4♣= RKCB when 1NT opener bids M
X of Splinter(vul)= lead direct lower of bid suits	Leaping Michael's
X of Splinter (not vul) possible sacrifice	XYZ
Good/Bad 2NT	3♣ artificial over 2NT rebid, 3♦ checkback

[www.abf.com.au](http://www.abf.com.au)

PDF Form Rev. 13E21 by RoL

MyRev. 25/05/13

Copyright © ABF 2013

Modified Bourke relay after 1♣/♦/♥ openings

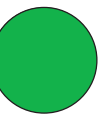
Smolen after 1NT

Delayed texas transfers over 1NT

Fit Showing jumps over 1M by PH



**AUSTRALIAN BRIDGE  
FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF Nos.	264997	Pele Rankin
& Names:	541540	Paula McLeish
Basic System:	2 over 1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 2+ 11+	1♥ 5+ 11+	
1♦ 4+♦	1♠ 5+ 11+	
1NT (14) 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	
<b>1NT Responses</b>	2♣ Simple Stayman	Other: 3♣ = 5 Card Major Enquiry
2♦ TRF ♥	2♠ TRF ♣	
2♥ TRF ♠	2NT TRF ♦	
other 3♦=5/5 ♣/♦ FG; 3M=Singleton (31)(54), 4♣=TRF ♥; 4♦=TRF ♠; 4NT=Quantitative		
2♣ 23+ Balanced or FG		
2♦ 4+♥/4+♠ (at least 4/5 either way vul) 5 - 9		
2♥ 6 5-10; 2NT response = Ogust		
2♠ 6 5-10; 2NT response = Ogust		
2NT (19) 20-22	3NT AKQXXXX any suit, no outside A or K	
other 4NT = ♣/♦		

## 2. PRE-ALERTS

Trial bids may be short (step) or long	support X, XX
Modified Bergen responses to 1 Major opening	1NT may have 6 ♣ or ♦; Leaping Michaels
2♦ opening both Majors weak	3 level responses to 1NT

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	6(7) Weak; 10-12 Vul
Responsive doubles through	4♥	Unusual NT	5/5 - either m/m or oM/m
1NT overcall - immediate	15-18	Immediate cue of minor	♥/♠ 5/5 Unlimited
1NT overcall - re-opening	10-14 No Stop Req	Immediate cue of Major	Other Major/Minor 5/5 Unlimited
Over weak twos	X=T/O; Leb; Leaping Michaels	Over opening threes	X=T/O; 4♦/3♣=Leaping Michaels
Over opponent's 1NT	X=Penalty; 2♣=5/4 ♥/♠; 2♦=1 Major; 2M=5M/4+minor; 2NT=5/5 ♣/♦		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+, 5+ (3 if 3334 6-7)	2♦ Weak	3♦ Weak
1♥ 4+, 5+	2♥ Weak	3♥ Weak
1♠ 4+, 5+	2♠ Weak	3♠ Weak
1NT 8-10	2NT 10-12	3NT 13-15 full of quacks
2♣ 5+, 10+	3♣ 5+, 5-9	4♣ Weak
other 4♥/4♠/5♦ = voidwood		
1♦ 1♥ 4+, 5+	2♥ Weak	3♥ Weak
1♠ 4+, 5+	2♠ Weak	3♠ Weak
1NT 6-9	2NT 10-12	3NT 13-15 full of quacks
2♣ 4+, FG	3♣ 6♣, INV	4♣ Void
2♦ 4+, 10+	3♦ 4+, 5-9	4♦ Weak
other 4♥/4♠/5♣ = voidwood		
1♥ 1♠ 4+, 5+	2♥ 3, 5-9	3♦ 4+, 10-12
1NT (0)5-12, Semi-forcing	2♠ 4+, 7-9, any splinter	3♥ 4+, 3-7
2♣ ♣'s or Balanced, FG	2NT 4+, FG	3♠ 4+, 10-12, any splinter
2♦ 5+, FG	3♣ 4+, 7-9 OR 3, 10-11	3NT 4+♥, ♠ Void
other 4♣/4♦ = Void in bid suit; 4♠/5♣/5♦ = voidwood		
1♠ 1NT (0)5-12, Semi-forcing	2♠ 3, 5-9	3♥ 6♥, INV
2♣ ♣'s or Balanced, FG	2NT 7-9, any splinter	3♠ 4+, 3-7
2♦ 5+, FG	3♣ 4+, FG	3NT 10-12, any splinter
2♥ 5+, FG	3♦ 4+, 7-11 OR 3, 10-11	4♣ 4♦/4♥ = Void in bid suit
other 5♣/5♦ = voidwood		
1NT 3♣ 5 Card Major Enquiry	3♠ Singleton 13(54)	4♦ TRF ♠
3♦ 5/5 ♣/♦ FG	3NT To Play	4♥ To Play
3♥ Singleton 31(54)	4♣ TRF ♥	4♠ To Play
other		
2♣ 2♦ Waiting	2NT 5+♠, 2/3 Honours	3♥ Sets Suit
2♥ No A or K	3♣ 6+♣, 2/3 Honours	3♠ Sets Suit
2♠ 5+♥, 2/3 Honours	3♦ 6+♦, 2/3 Honours	3NT
other 4♣/4♦ = Singleton or void in bid suit 4441 or 4450 with 4 or 5 in the other minor		
2♦ 2♥ to play	3♣ Natural nF	3♠ to play, not invit
2♠ to play	3♦ Natural invite to 3NT	3NT to play
2NT F relay asks for shape	3♥ to play, not invit	4♣
other		

**Notes**

2♥ 2♠ NAT, INV. Raise with fit	3♦ Natural, Forcing	3NT To Play
2NT Ogust	3♥ To Play	4♣
3♣ Natural, Forcing	3♠ 6+♠, FG	4♥ To Play
other		
2♠ 2NT Ogust	3♥ 5+♥, FG	4♣
3♣ NAT, Forcing	3♠ To Play	4♥ To Play
3♦ Natural, Forcing	3NT To Play	4♠ To Play
other		
2NT 3♣ Puppet Stayman	3♠ Minor Suit Stayman	4♦ TRF ♠; 4♥ Interest
3♦ TRF ♥	3NT To Play	4♥ TRF ♣; 4♠ = RKCB
3♥ TRF ♠	4♣ TRF ♥; 4♦ Interest	4♠ TRF ♦; 5♣ = RKCB
other		

## 9. CONVENTIONS

**Unusual NT:** Usually Minors 5/5 May be Other Minor/♥5/5 (lower 2 suits)

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: 2 Way Checkback; 2♣ = Forces 2♦ or INV. 2♦ = ART FG

**Defence to 3NT opening** XXX

**Defence to Opening Twos** Natural weak 2 - X=T/O (Lebensohl). Others - XXX

Multi 2♦ XXX

RCO style 2-s XXX

Other 2-s XXX

**Defence to** X=Majors, 1NT=Minors, 1♦-1♠=Natural & Constructive, Others=2♣ 5+♥/4+ other

**strong ♣** 2♦ 5+♠/4+ minor, jumps weak, 2NT minors

**Over 1NT Interference** Rubensohl 3♣-3♥ TRF, INV; 3♠=1/2 Stop

**Lebensohl - other uses** after our X of weak 2

**Take out of 4 level pre-empts** 4♣/4♦ X = T/O

4♥ X = T/O 4♠ X = T/O; 4NT = 2 Suited T/O

## 10. OTHER NOTES

Step responses after inverted minor raise

Step responses after GF Major raise (2NT after 1♥ or 3♣ after 1♠)